Refinement-Based CFG Reconstruction from Unstructured Programs

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Overview

Automatic analysis of executable files

- recent research field [Codesurfer/x86, SAGE, Jakstab, Osmose, etc.]
- many promising applications (COTS, mobile code, malware, etc.)

A key issue : Control-Flow Graph (CFG) reconstruction

- prior to any other static analysis (SA)
- must be safe : otherwise, other SA unsafe
- must be precise : otherwise, other SA imprecise

This talk is about CFG reconstruction (from executable files)

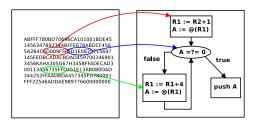
- safe and precise technique
- based on abstraction-refinement



CFG reconstruction

Input

- an executable file, i.e. an array of bytes
- the address of the initial instruction
- \blacksquare a basic decoder : exec f. \times address \mapsto instruction \times size



Output: CFG of the program



CFG reconstruction (2)

Successor addresses are often syntactically known

 \blacksquare addr : move a b \rightarrow successor at addr+size

 \blacksquare addr : goto 100 \rightarrow successor at 100

 \blacksquare addr : ble 100 \rightarrow successors at 100 and addr+size

But not always : successors of goto a?

Dynamic jump is the enemy!

Dynamic jumps are pervasive : introduced by compilers

switch, function pointers, virtual methods, etc.



Safe CFG reconstruction

Need to mix value analysis and standard CFG analysis

■ [Balakrishnan-Reps 04, Kinder-Zuleger-Veith 09]

Very difficult to get precise

- 1. A very sensitive analysis : imprecision on jump expressions \rightarrow extra propagation on false targets \rightarrow more imprecision on value analysis \rightarrow possibly more imprecision on jump expressions $\rightarrow \dots$
 - need to be very precise on jump targets
- 2. Sets of jump targets lack regularity (arbitrary values from compiler)
 - standard domains imprecise on jump targets



Related work

CodeSurfer/x86 [Balakrishnan-Reps 04]

- abstract domain : strided intervals (+ affine relationships)
- lots of features : local variable recovery, type recovery, etc.
- abstract domain not suited to sets of jump targets

Jakstab [Kinder-Veith 08]

- abstract domain : sets of bounded cardinality (k-sets)
- precise when the bound K is well-tuned
- not robust to the parameter K : possibly inefficient if K too large, but very imprecise if K not large enough

Contribution

Key observations

- k-sets are the only domain well-suited to precise CFG reconstruction
- for most programs, only a few facts need to be tracked precisely to resolve dynamic jumps
- good candidate for abstraction-refinement

Contribution

- A refinement-based approach to safe CFG reconstruction
- An implementation and a few experiments
- The technique is safe, precise, robust and reasonably efficient



Rest of the talk

Formalisation: unstructured programs and the VAPR problem

The Propagate-and-Refine procedure for VAPR

Experiments



Unstructured programs

Unstructured Programs : $P = (L, V, A, T, I_0)$ where

- $L \subseteq \mathbb{N}$ finite set of code addresses
- V finite set of program variables, A finite set of arrays
- T maps code addresses to instructions
- *l*₀ initial code address
- instructions : assignments v := e and $a[e_1] := e_2$, static jumps goto l, branching instructions ite $(cond, l_1, l_2)$, dynamic jumps cgoto(v)

Value Analysis with Precision Requirements

Value Analysis with Precision Requirements (VAPR)

- lacksquare input : a program P and a set of precision requirements $\mathcal C$
- problem : compute an over-approximation M of the collecting semantics of P such that $M \models \mathcal{C}$

Precision Requirement : a (memory) location (I, v), written $\varphi(I, v)$

■ $M \models \varphi(I, v)$ if $M(I, v) \neq \top$

CFG reconstruction can be achieved through VAPR

- **a** add a requirement $\varphi(I, v)$ for each (I, cgoto v) in P
- rather weak constraint, but sufficient in practise (see after)



The Propagate-and-Refine procedure (PaR) for VAPR

Input : (P, C)

Parameter : Kmax

Output: an over-approximation M of the collecting semantics of P such

that $M \models \mathcal{C}$, or FAIL

Two interleaved-steps: propagation and refinement

Propagation based on k-sets

Each location has its own cardinality bound ($\leq Kmax$)

Refinement: done by increasing some cardinality bounds



Propagation : original features

Cardinality bounds: abstract values downcast to destination bound

■ <u>role</u> : lose information, increase efficiency

T-labels to track initial precision losses (ipl)

- lacksquare lacksquare input lacksquare -values, lacksquare lacksquare lacksquare lacksquare -abstraction of $\{c_1,\ldots,c_q\}$
- dedicated propagation rules : \top_{init} and $\top_{\langle ... \rangle}$ "stay in place"
- <u>role</u> : pinpoint ipl, give clue for correction

Transitions involving faulty locations are not fired

■ <u>role</u> : avoid noise propagation

Update a journal of the computation

- records alias values, jump values and branches that have been fired during propagation
- <u>role</u> : prune irrelevant backward data dependencies



Refinement

For each faulty location, find a set of possible ipl

- follows backward data dependencies, guided by ⊤-labels
- lacksquare stop on ipl : op and op op op op op op op
- data dependencies pruned wrt the journal (cgoto, alias)

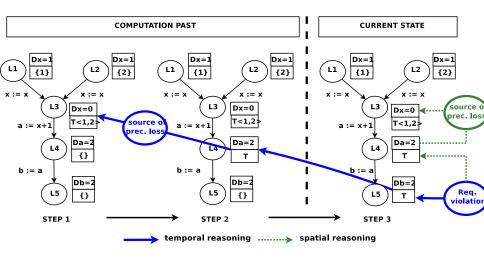
Try to "correct" every ipl

- \blacksquare \top _{init} cannot be avoided
- lacksquare $au_{\langle c_1,...,c_q
 angle}$ may be avoided if $q\leq \mathit{Kmax}$ (set local bound to q)

If no domain update then fail, else restart propagation with new domains



Intuition



Properties of PaR

Soundness and termination : PaR(P, C) terminates and is sound, i.e. it returns either FAIL or a safe approximation M of the collecting semantics of P such that $M \models C$

Complexity : PaR(P, C) runs in polynomial-time

Relative completeness: PaR is relatively complete if PaR(P, C) with parameter Kmax returns successfully when the forward k-set propagation with parameter Kmax does.

- no relative completeness in the general case [mainly because of control dependencies]
- relative completeness for a non trivial subclass [see the paper]

Experiments

Implementation: CFG reconstruction from 32-bit PowerPC (PPC) Only a preliminary implementation

Test bench

- T1 : 12 small hand-written C programs compiled with gcc. From 60 to 1000 PPC instructions
- T2 : real-life embedded program (aeronautic) : 32,000 instructions, 51 dynamic jumps, up to 16 targets for one jump

Some results (1)

Precision

- no target evaluates to ⊤
- on T1 only 7% of false targets (k-set 7%, perfect I : 4300%, perfect I+C : 400%)
- on T2, only 7% of false targets (k-set : 1.5%)

Robustness: results independent of Kmax (if large enough)

Efficiency: between 1x and 3x faster than adequate k-set propag

- lots of redundant work from one refinement step to the other
- can probably be improved



Some results (2)

Locality

- max-k always very close to max # targets
- average-k always low: between 1.08 and 1.18

Scalability: PaR needs 18 minutes for T2 (32 kl)

- ok for a preliminary implementation
- already sufficient for some industrial application
- however (as expected) procedure inlining is an issue

Conclusion

We investigate safe CFG reconstruction from executable files

Results

- a refinement-based procedure to solve VAPR problems
- leads to a safe, precise, robust and reasonably efficient CFG reconstruction
- both theoretical and empirical evidence

Future work

- better implementation and more experiments [dynamic alloc]
- extensions to other abstract domains, optimisations
- investigate other applications of VAPR

